Random subspaces approaches in derivative-free optimization

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#### Journées Franciliennes de Recherche Opérationnelle

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- New wing in construction  $\Rightarrow$  2025.
- Others renovated in order: B, P, C+D, A.
- Expected year of completion: 2028.

Our task: Allocate office space during the renovation process.

#### Our model for the Dauphine problem

- Huge integer LP, solved via Gurobi.
- $\bullet$  ~ 30 hyperparameters defining the model (for now).
- Parallel runs on the department server.

Sub-task: Optimize hyperparameters.

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 ⇒ Derivative-free/Blackbox algorithms!

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  - $\Rightarrow$  Expensive evaluations.

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   ⇒ Derivative-free/Blackbox algorithms!
- Solving time depends on hyperparameters (3-48 hours to find a feasible point!)
  - $\Rightarrow$  Expensive evaluations.
- Feedback on the model  $\Rightarrow$  More hyperparameters!
  - $\Rightarrow$  Need algorithms that scale.

# This talk

#### Subspace methods

- Help reduce the cost of blackbox optimization.
- Theory: Dimensionality reduction/Sketching.
- Practice: Easy to implement.

#### Research questions

- How do you use subspaces in an algorithm?
- Can this work? If so, why?

#### Today

- Focus on direct search.
- Results apply to other settings (model-based).



Direct-search algorithm

- 2 Reduced subspace approach
- Subspace dimensions

### Direct-search algorithm

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- 3 Subspace dimensions

### minimize<sub> $x \in \mathbb{R}^n$ </sub> f(x).

#### Assumptions

- f bounded below;
- f continuously differentiable (for analysis).

#### Blackbox optimization

- Derivatives unavailable for algorithmic use.
- Only access to values of f.

```
Similar to: Local search, (1+1)-ES, ...
```

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• Choose a set  $\mathcal{D}_k \subset \mathbb{R}^n$  of *m* vectors.

• If  $\exists \ \boldsymbol{d}_k \in \mathcal{D}_k$  such that

$$f(\boldsymbol{x}_k + \delta_k \boldsymbol{d}_k) < f(\boldsymbol{x}_k) - \delta_k^2 \|\boldsymbol{d}_k\|^2$$

set  $\boldsymbol{x}_{k+1} := \boldsymbol{x}_k + \delta_k \boldsymbol{d}_k$ ,  $\delta_{k+1} := 2\delta_k$ .

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#### Which vectors should we use?

### A measure of set quality

The set  $\mathcal{D}_k$  is called  $\kappa$ -descent for f at  $\boldsymbol{x}_k$  if

$$\max_{\boldsymbol{d}\in\mathcal{D}_k}\frac{-\boldsymbol{d}^{\mathrm{T}}\nabla f(\boldsymbol{x}_k)}{\|\boldsymbol{d}\|\|\nabla f(\boldsymbol{x}_k)\|} \geq \kappa \in (0,1].$$

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• Guaranteed when  $\mathcal{D}_k$  is a Positive Spanning Set (PSS);

• 
$$\mathcal{D}_k \text{ PSS} \Rightarrow |\mathcal{D}_k| \ge n+1;$$

• Ex)  $\mathcal{D}_{\oplus} := [I_n - I_n]$  is always  $\frac{1}{\sqrt{n}}$ -descent.

## Complexity of deterministic direct search

Assumption: For every k,  $D_k$  is  $\kappa$ -descent and contains m unit directions.

Theorem (Vicente '12)

Let  $\epsilon \in (0, 1)$  and  $N_{\epsilon}$  be the number of function evaluations needed to reach  $\mathbf{x}_k$  such that  $\|\nabla f(\mathbf{x}_k)\| \leq \epsilon$ . Then,

 $N_{\epsilon} \leq \mathcal{O}\left(m \kappa^{-2} \epsilon^{-2}\right).$ 

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- Unit norm can be replaced by bounded norm.
- Choosing  $\mathcal{D}_k = \mathcal{D}_{\oplus}$ , one has  $\kappa = \frac{1}{\sqrt{n}}$ , m = 2n, and the bound becomes

$$N_{\epsilon} \leq \mathcal{O}\left(n^2 \epsilon^{-2}\right).$$

 $\Rightarrow$ Best possible dependency w.r.t. *n* for deterministic direct-search algorithms.

# Randomizing direct search

#### Classical direct search

- Set  $\mathcal{D}_k \subset \mathbb{R}^n$ ,  $|\mathcal{D}_k| = m$ ,  $\operatorname{cm}(\mathcal{D}_k) \geq \kappa$ ;
- Complexity:

$$\mathcal{O}(m\kappa^{-2}\epsilon^{-2}).$$

*m* depends on *n* (*m* ≥ *n* + 1). *κ* depends on *n* (approximate ∇*f*(*x<sub>k</sub>*) ∈ ℝ<sup>n</sup>).

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### My original thought

- Generate directions in random subspaces of  $\mathbb{R}^n$ ;
- Use results from dimensionality reduction;
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- Use results from dimensionality reduction;
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Spoiler alert: You can only *reduce* the dependency on *n*.

# What can you do?

#### Our approach

- Consider a random subspace of dimension  $r \leq n$ ;
- Use a PSS to approximate the projected gradient in the subspace;
- Guarantee sufficient gradient information in probability.

#### What it brings us

- Use random directions.
- Possibly less than n.
- Possibly unbounded.

# Not the only game in town (1/2)

#### Probabilistic descent (Gratton et al '15)

- Use directions  $[\boldsymbol{d} \boldsymbol{d}]$  with  $\boldsymbol{d} \sim \mathcal{U}(\mathbb{S}^{n-1})$ .
- Complexity improves from  $\mathcal{O}(n^2 \epsilon^{-2})$  to  $\mathcal{O}(n \epsilon^{-2})$  (m = 2).

• Limited to one distribution.

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- Limited to one distribution.

Gaussian smoothing approach: Draw  $\boldsymbol{d} \sim \mathcal{N}(0, \boldsymbol{I})$  and use

$$\frac{f(\boldsymbol{x}+\delta\boldsymbol{d})-f(\boldsymbol{x})}{\delta}\boldsymbol{d} \quad \text{or} \quad \frac{f(\boldsymbol{x}+\delta\boldsymbol{d})-f(\boldsymbol{x}-\delta\boldsymbol{d})}{\delta}\boldsymbol{d}.$$

Random gradient-free method (Nesterov and Spokoiny 2017), **Stochastic three-point method (Bergou et al, 2020)**.

- Also achieve  $\mathcal{O}(n\epsilon^{-2})$  bound.
- Use one-dimensional subspace based on Gaussian vectors.
- Use fixed or decreasing stepsizes.

### Zeroth-order (Kozak et al '21, '22)

- Estimate directional derivatives directly.
- Use orthogonal random directions  $\boldsymbol{Q} \in \mathbb{R}^{n \times r}$ ,  $\boldsymbol{Q}^{\mathrm{T}} \boldsymbol{Q} = \boldsymbol{I}$ .
- Complexity results for convex/PL functions.

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#### Our approach

- General, subspace-based framework.
- Inspiration: Model-based methods (Cartis and Roberts '23, Dzahini and Wild '22a).

Direct-search algorithm

- 2 Reduced subspace approach
  - 3 Subspace dimensions

# Algorithm

Inputs:  $\mathbf{x}_0 \in \mathbb{R}^n$ ,  $\delta_0 > 0$ . Iteration k: Given  $(\mathbf{x}_k, \delta_k)$ ,

- Choose  $P_k \in \mathbb{R}^{r \times n}$  at random.
- Choose  $\mathcal{D}_k \subset \mathbb{R}^r$  having *m* vectors.
- If  $\exists \ \boldsymbol{d}_k \in \mathcal{D}_k$  such that

$$f(\boldsymbol{x}_k + \delta_k \boldsymbol{P}_k^{\mathrm{T}} \boldsymbol{d}_k) < f(\boldsymbol{x}_k) - \delta_k^2 \|\boldsymbol{P}_k^{\mathrm{T}} \boldsymbol{d}_k\|^2,$$

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#### New polling sets

$$\left\{ \boldsymbol{P}_{k}^{\mathrm{T}}\boldsymbol{d} \mid \boldsymbol{d} \in \mathcal{D}_{k} \right\} \subset \mathbb{R}^{n}.$$

- $\boldsymbol{P}_k \in \mathbb{R}^{r \times n}$ : Maps onto *r*-dimensional subspace;
- $\mathcal{D}_k$ : Direction set in  $\mathbb{R}^r$ .

#### What do we want?

- Preserve information while applying  $\boldsymbol{P}_k / \boldsymbol{P}_k^{\mathrm{T}}$ .
- Approximate  $-\boldsymbol{P}_k \nabla f(\boldsymbol{x}_k)$  using  $\mathcal{D}_k$ .

 $P_k$  is  $(\eta, \sigma, P_{max})$ -well aligned for  $(f, x_k)$  if

$$\left\{ \begin{array}{ll} \|\boldsymbol{P}_k \nabla f(\boldsymbol{x}_k)\| \geq \eta \|\nabla f(\boldsymbol{x}_k)\|, \\ \sigma_{\min}(\boldsymbol{P}_k) \geq \sigma, \\ \sigma_{\max}(\boldsymbol{P}_k) \leq P_{\max}. \end{array} \right.$$

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*Ex*)  $\mathbf{P}_k = \mathbf{I}_n \in \mathbb{R}^{n \times n}$  is (1, 1, 1)-well aligned.

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Probabilistic version

 $\{P_k\}$  is  $(q, \eta, \sigma, P_{max})$ -well aligned if:

$$\begin{split} \mathbb{P}\left(\boldsymbol{P}_0\;(q,\eta,\sigma,P_{\mathsf{max}})\text{-well aligned}\;\right) &\geq q\\ \forall k\geq 1, \quad \mathbb{P}\left((q,\eta,\sigma,P_{\mathsf{max}})\text{-well aligned}\;\mid\boldsymbol{P}_0,\mathcal{D}_0,\ldots,\boldsymbol{P}_{k-1},\mathcal{D}_{k-1}\right) &\geq q, \end{split}$$

# Probabilistic properties for $\mathcal{D}_k$

### Deterministic descent

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#### Probabilistic descent sets

 $\{\mathcal{D}_k\}$  is  $(p, \kappa, d_{\max})$ -descent if:

$$\mathbb{P}\left(\mathcal{D}_{0}\left(\kappa, d_{\mathsf{max}}\right) \text{-descent } \mid \boldsymbol{P}_{0}\right) \geq \boldsymbol{p}$$

 $\forall k \geq 1, \quad \mathbb{P}\left(\mathcal{D}_k \ (\kappa, \textit{d}_{\max})\text{-descent} \ \mid \textit{\textbf{P}}_0, \mathcal{D}_0, \dots, \textit{\textbf{P}}_{k-1}, \mathcal{D}_{k-1}, \textit{\textbf{P}}_k\right) \ \geq \ \textit{p},$ 

## Complexity analysis

#### Theorem (Roberts, R. '23)

Assume:

- $\{\mathcal{D}_k\}$   $(p,\kappa,d_{\mathsf{max}})$ -descent,  $|\mathcal{D}_k| = m$ ;
- $\{\boldsymbol{P}_k\}$   $(q, \eta, \sigma, P_{\max})$ -well aligned,  $pq > \frac{1}{2}$ .

Let  $N_{\epsilon}$  the number of function evaluations needed to have  $\|\nabla f(\boldsymbol{x}_k)\| \leq \epsilon$ .

$$\mathbb{P}\left(N_{\epsilon} \leq \mathcal{O}\left(\frac{m\phi\epsilon^{-2}}{2pq-1}\right)\right) \geq 1 - \exp\left(-\mathcal{O}\left(\frac{2pq-1}{pq}\phi\epsilon^{-2}\right)\right).$$
  
where  $\phi = d_{\max}^8 \kappa^{-2} \eta^{-2} \sigma^{-2} P_{\max}^4$ .

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where  $\phi = d_{\max}^{8}\kappa^{-2}\eta^{-2}\sigma^{-2}P_{\max}^{4}.$ 

How does this bound depend on n? How can we choose  $\mathcal{D}_k$  and  $\boldsymbol{P}_k$ ?

#### • Deterministic

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• 
$$\mathcal{D}_k = [\mathbf{I}_r - \mathbf{I}_r] (m = 2r)$$

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$$\boldsymbol{P}_k \in \mathbb{R}^{r \times n}, \ \boldsymbol{P}_k \boldsymbol{P}_k^{\mathrm{T}} = \boldsymbol{I}_r.$$

• Known properties on  $\boldsymbol{P}_k$  (Kozak et al '21).

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• Known guarantees on singular values of  $P_k$  (2010s).

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- Known guarantees on singular values of  $P_k$  (2010s).
- (Random) Hashing

• 
$$\mathcal{D}_k = [\mathbf{I}_r - \mathbf{I}_r] (m = 2r)$$

- $\boldsymbol{P}_k \in \{\pm \frac{1}{\sqrt{s}}, 0\}^{r \times n}$ , *s* nonzero per columns.
- New theory motivated by our work (Dzahini, Wild '22)

# Analysis in a nutshell

| ${oldsymbol{P}}_k$ | Evals/it         | Complexity             |
|--------------------|------------------|------------------------|
| Identity           | $\mathcal{O}(n)$ | $\mathcal{O}(n^2)$     |
| Gaussian           | $\mathcal{O}(r)$ | $\mathcal{O}(n)$       |
| Orthogonal         | $\mathcal{O}(r)$ | $\mathcal{O}(n)$       |
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### Conclusions

- Can compute steps in *r*-dim. subspaces, r = O(1).
- Effectively less evaluations per iteration.
- Complexity:  $\mathcal{O}(n^2) \Rightarrow \mathcal{O}(n)!$

### Benchmark:

- Medium-scale test set (90 CUTEst problems of dimension  $\approx$  100);
- Large-scale test set (28 CUTEst problems of dimension  $\approx$  1000). Budget: 200(n + 1) evaluations.

### Comparison:

- Deterministic DS with  $\mathcal{D}_k = [\mathbf{I}_n \mathbf{I}_n]$  or  $\mathcal{D}_k = [\mathbf{I}_n \mathbf{1}_n]$ ;
- Probabilistic direct search with 2 uniform directions;
- Stochastic Three Point;
- Probabilistic direct search with Gaussian/Hashing/Orthogonal *P<sub>k</sub>* matrices + *r* = 1.

Goal: Satisfy  $f(\mathbf{x}_k) - f_{opt} \leq 0.1(f(\mathbf{x}_0) - f_{opt})$ .

## Comparison of all methods



Left: Medium scale; Right: Large scale.

- Challenging examples for (basic) direct search.
- Random subspaces bring improvement!

### Gaussian matrices and subspace dimensions



Left: Medium scale; Right: Large scale.

#### Numerically

- Subspace dimension > 1 may improve performance...
- ...but in general opposite (Gaussian) directions work best!

## Towards more numerics...

#### The package

- https://github.com/lindonroberts/directsearch
- Python code + paper experiments.
- pip install directsearch

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#### Recent use at Meta:



Olivier Teytaud Admin · 23 janvier · @

...

In progress: adding https://github.com/lindonroberts/ directsearch inside Nevergrad. In particular there is an excellent stochastic direct search method. I don't know exactly the algorithm (yet). Thanks guys for this excellent code!

Replaced CMA-ES in optimization wizard on smooth problems!

Direct-search algorithm

2) Reduced subspace approach



#### If you want to scale up...

- Can compute steps in *r*-dim. subspaces, r = O(1);
- Reduced evaluation cost per iteration;
- Overall complexity:  $\mathcal{O}(n^2) \Rightarrow \mathcal{O}(n)!$

#### Numerically

- Subspaces of dimension r > 1 may be good...
- ...but in general opposite Gaussian directions (r = 1) are better!

## Warren: "But *why* does this work?"

Why do 1-dim. subspaces give best performance?

Key result (Hare, Roberts, R. '22)

Let 
$$\boldsymbol{g} \in \mathbb{S}^{n-1}$$
,  $\boldsymbol{P} \in \mathbb{R}^{r \times n}$  and  $\mathcal{D} = [\boldsymbol{I}_r - \boldsymbol{I}_r]$ .  
Then, the expected decrease ratio

$$\frac{\mathbb{E}\left[\min_{\boldsymbol{d}\in\mathcal{D}}\boldsymbol{g}^{\mathrm{T}}\boldsymbol{P}^{\mathrm{T}}\boldsymbol{d}\right]}{2r}$$

is minimized at r = 1.

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• To decrease  $\mathbf{x} \mapsto \mathbf{g}^{\mathrm{T}} \mathbf{x}$ , r = 1 gives the best "bang for your buck".

• Using Taylor approximation

$$f(\mathbf{x} + \mathbf{v}) - f(\mathbf{x}) \approx \nabla f(\mathbf{x})^{\mathrm{T}} \mathbf{v},$$

explains why this happens beyond linear functions.

# Numerical validation

#### Setup

- Monte-Carlo approximations of expected decrease.
- Quadratic functions with a random linear term  $\mathbf{x} \mapsto \mathbf{g}^{\mathrm{T}}\mathbf{x} + \frac{L}{2} \|\mathbf{x}\|^2$ .
- Normalization by the number of function evaluations.



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- Improved complexity backed up by numerics.
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### ...and beyond

- Stochastic setting (Hot topic!).
- Constraints (Ongoing work).
- More numerics (Solvers/Applications).

#### References

- Direct search based on probabilistic descent in reduced spaces
   L. Roberts and C. W. Royer, SIAM J. Optim. 33(4):3057-3082, 2023.
- Expected decrease for derivative-free algorithms using random subspaces
   W. Hare, L. Roberts and C. W. Royer, Math. Comp., 94:277-304, 2025.
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